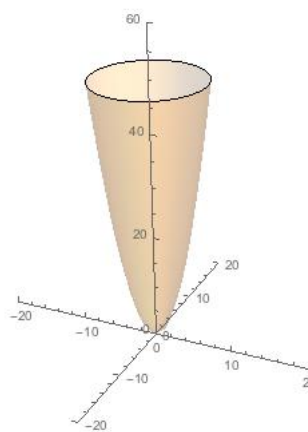
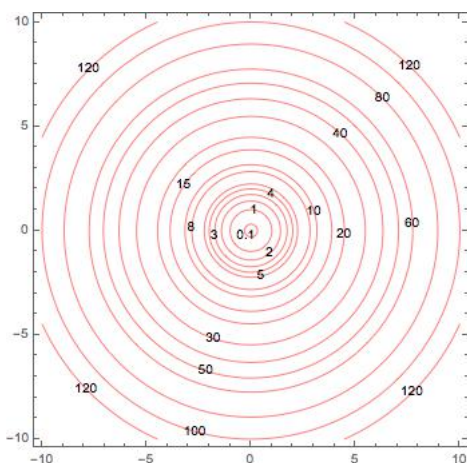


MIDTERM 2 PARTIAL REVIEW

- A **level curve** (having level c) of $f(x, y)$ is the collection of points (x, y) satisfying $f(x, y) = c$. **Level curves are curves in the domain of $f(x, y)$** i.e. they live in \mathbb{R}^2 .

A diagram representing several level curves, labelled by level, is called a **level curve diagram**. Level curve diagrams are also called **contour plots**, borrowing terminology from cartography and topographical maps.

- The **graph** of $f(x, y)$ is the collection of all points $(x, y, z) \in \mathbb{R}^3$ satisfying $z = f(x, y)$. **The graph of a function lives in \mathbb{R}^3 .**

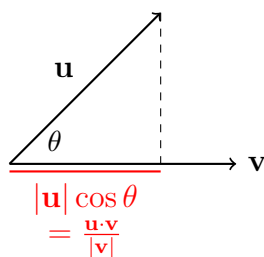


Contour plot (left) and graph (right) of $f(x, y) = x^2 + y^2$.

- The **dot product** $\mathbf{u} \cdot \mathbf{v}$ is an operation on two vectors \mathbf{u}, \mathbf{v} that produces a scalar quantity. The dot product is very useful for geometry because

$$\mathbf{u} \cdot \mathbf{v} = |\mathbf{u}||\mathbf{v}| \cos \theta$$

where $0 \leq \theta \leq \pi$ is the angle between \mathbf{u} and \mathbf{v} .



The vector parallel to \mathbf{v} having length $|\mathbf{u}| \cos \theta$, $\left(\frac{\mathbf{u} \cdot \mathbf{v}}{|\mathbf{v}|^2}\right) \mathbf{v}$, is called the **vector projection of \mathbf{u} on \mathbf{v}** .

- The **cross product** $\mathbf{u} \times \mathbf{v}$ is an operation on two vectors $\mathbf{u}, \mathbf{v} \in \mathbb{R}^3$ that produces a vector quantity. **The vector $\mathbf{u} \times \mathbf{v}$ is perpendicular to both \mathbf{u} and \mathbf{v} .** We have

$$|\mathbf{u} \times \mathbf{v}| = |\mathbf{u}||\mathbf{v}| \sin \theta$$

The cross product is defined only for vectors in \mathbb{R}^3 . It is important to remember the geometric properties of the cross product.

- Given two points $P = (a, b, c), Q = (d, e, f) \in \mathbb{R}^3$, the **displacement vector from P to Q** is

$$\overrightarrow{PQ} = \overrightarrow{OQ} - \overrightarrow{OP} = (d, e, f) - (a, b, c) = (d - a, e - b, f - c)$$

- To define a **line L** in \mathbb{R}^3 you need a **point on the line P** and a direction vector $\mathbf{u} \in \mathbb{R}^3$ parallel to L :

$$L : \quad P + t\mathbf{u}, \quad t \in \mathbb{R}$$

For example, the line passing through the two points $P = (1, 2, 1)$ and $Q = (3, 3, 3)$ is found as follows: let $\mathbf{u} = \overrightarrow{PQ} = (2, 1, 2)$. Then, we parameterise the line as

$$\mathbf{r}(t) = (1, 2, 1) + t(2, 1, 2) = (1 + 2t, 2 + t, 1 + 2t), \quad t \in \mathbb{R}$$

You should know how to recognise parameterised lines.

- To define a **plane Π** you need a **point on the plane P** and a **normal vector $\mathbf{n} = (a, b, c) \in \mathbb{R}^3$** . The normal vector is perpendicular to Π ; there are (infinitely) many choices for \mathbf{n} . The equation of the plane is

$$ax + by + cz = d,$$

where $d = \mathbf{n} \cdot \overrightarrow{OP}$.

For example, to define the plane containing the points $P = (1, 0, 0), Q = (0, 1, 0)$ and $R = (0, 0, 1)$ we need only determine a normal vector \mathbf{n} . We do this as follows: we take $\mathbf{n} = \overrightarrow{PQ} \times \overrightarrow{PR} = (-1, 1, 0) \times (-1, 0, 1) = (1, 1, 1)$. Then, $d = \mathbf{n} \cdot \overrightarrow{OP} = (1, 1, 1) \cdot (1, 0, 0) = 1$ and the plane is

$$x + y + z = 1$$

- Given a function $f(x, y)$ and $P = (a, b)$ in the domain of f , the **tangent plane to the graph $z = f(x, y)$ at $(a, b, f(a, b))$** is the plane defined by the equation

$$z = f(a, b) + f_x(a, b)(x - a) + f_y(a, b)(y - b)$$

- The **linear approximation of $f(x, y)$ at $P = (a, b)$** is the linear function

$$L(x, y) = f(a, b) + f_x(a, b)(x - a) + f_y(a, b)(y - b)$$

For (x, y) near (a, b) , $f(x, y) \approx L(x, y)$.

- The **directional derivative of $f(x, y)$ at $P = (a, b)$ in the direction \mathbf{u} (unit vector)** is

$$D_{\mathbf{u}}f(a, b) = \lim_{h \rightarrow 0} \frac{f(P + h\mathbf{u}) - f(P)}{h} = \nabla f(P) \cdot \mathbf{u}$$

Here $\nabla f(P) = (f_x(P), f_y(P))$ is the **gradient of $f(x, y)$ at P** .

- $D_{\mathbf{u}}f(P) > 0 \implies f$ is increasing in the direction \mathbf{u} at P .
- $D_{\mathbf{u}}f(P) < 0 \implies f$ is decreasing in the direction \mathbf{u} at P .
- $D_{\mathbf{u}}f(P) = 0 \implies$ there is no change in f in the direction \mathbf{u} at P .
- $\nabla f(P)$ points in the direction of greatest increase of f near P ; $\nabla f(P)$ is perpendicular to the level curve of f through P .