

MA 398 Homework 14: Putting the silly back into cylinder.

1. HUTS

- (1) Read Schwartz Sections 12.1 - 12.3 and Bonahon Section 4.5. Write a few sentences comparing Schwartz's approach to Bonahon's approach. Do they both include all the details? If not, what gaps are there – do you think they're big or small? Are they proving the same thing? Whose approach is easier and why doesn't the other do it that way?

2. HOUSES

- (1) In this problem your task is to think about ways of putting euclidean and hyperbolic structures on an infinite cylinder. (In what follows we will call a cylinder any surface homeomorphic to the result of revolving the line $x = 1$ around the y -axis.)
- (a) In \mathbb{E}^2 , let P be the polygon bounded by the lines $x = -1$ and $x = 1$. Let $\phi_r(-1, y) = (1, y + r)$. and let \bar{P}_r be the quotient space with the grasshopper metric. Recall that you have thought about these surfaces on an earlier homework assignment. Prove (by referencing appropriate theorems) that \bar{P}_r is a euclidean surface (i.e. each point has a small neighborhood isometric to a disc in \mathbb{E}^2 .)
- (b) In \mathbb{E}^2 , let X be the polygon bounded by the half-lines

$$\begin{aligned}y &= -x - 1 \text{ for } x \leq -1 \\y &= x + 1 \text{ for } x \leq -1 \\y &= x - 1 \text{ for } x \geq 1 \\y &= -x + 1 \text{ for } x \geq 1\end{aligned}$$

Specify edge gluings so that the quotient space \bar{X} is homeomorphic to a cylinder. Decide if \bar{X} is locally euclidean and why or why not. Describe in words what the geometry is: what do geodesics look like? what are the shortest closed geodesics?

- (c) Specify a polygon Y in \mathbb{H}^2 and edge gluings so that \bar{Y} is homeomorphic to a cylinder and so that \bar{Y} is a hyperbolic surface.

Reference specific theorems to verify that it is a hyperbolic surface. Go on to create infinitely many non-isometric hyperbolic cylinders.

- (d) Explain why you cannot give the cylinder a spherical geometry in a way similar to what we did for euclidean and hyperbolic geometries.